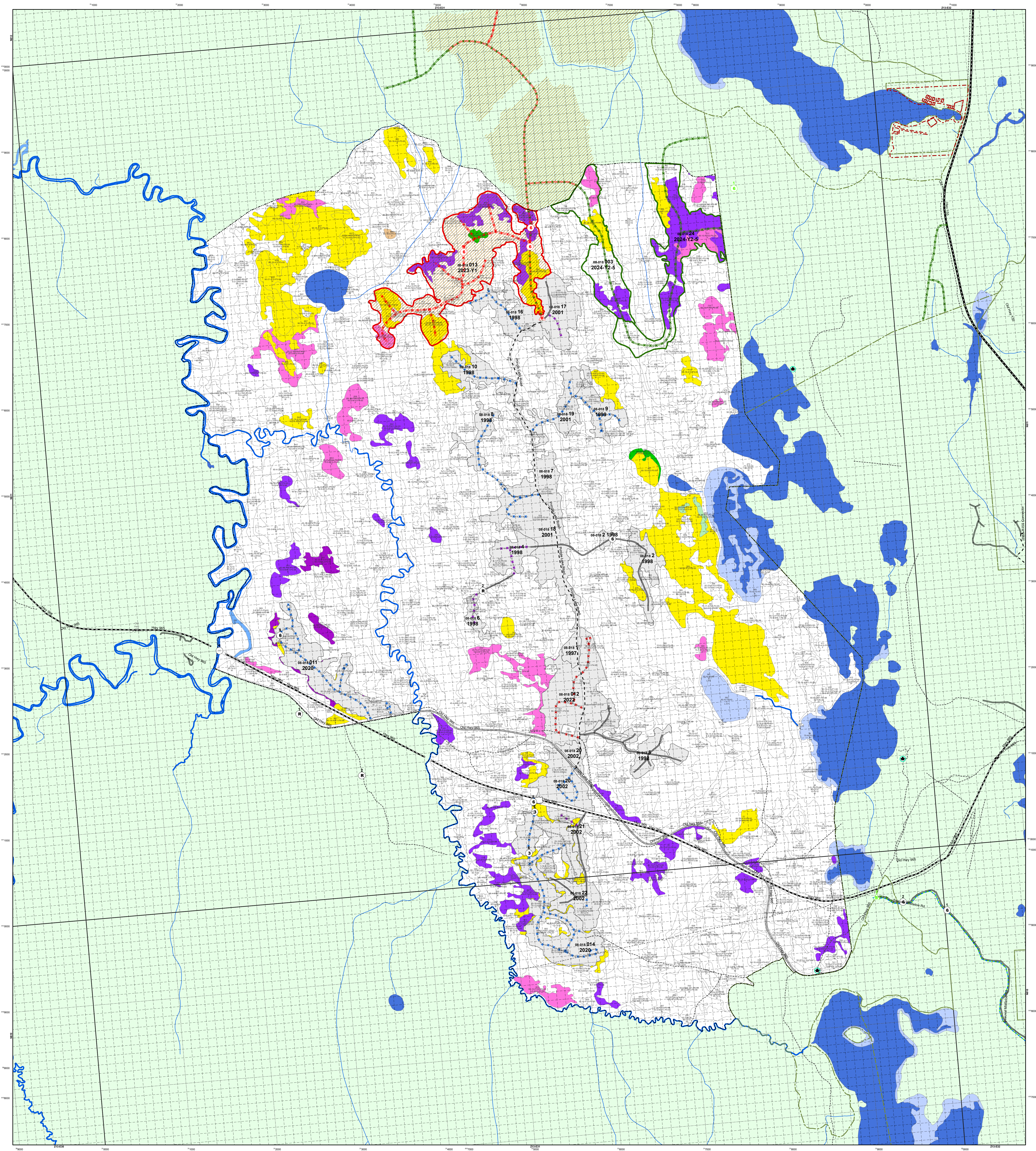




PLANIMETRIC LEGEND					
Symbol Reference	Crossings / Road Closures / POI (Existing)	Proposed Crossings / Road Closures / POI (Year 1)	Roads and Trails (Existing)	Proposed Roads (Year 1)	Proposed Roads (Years 2+)
Brushland	Berm / Maintenance	Berm / Maintenance	Paved Highway	Class 1 (FRR)	Class 1 (FRR)
Meadow	Gate / Maintenance	Gate / Maintenance	Gravel Highway	Class 2 (IBR)	Class 2 (IBR)
Clear Rock	Other / Maintenance	Other / Maintenance	Class 1 (FRR)	Class 3 (Bush Road)	Class 3 (Bush Road)
OP Open Land	Bridge / Maintenance	Bridge / Maintenance	Class 2 (IBR)	Class 4 (Bush Road)	Class 4 (Bush Road)
Sand	Reclaimed Bridge	Brushmat / Maintenance	Class 3 (Bush Road) Maintenance		
SB Scrub	Brushmat / Maintenance	Culvert / Maintenance	Class 4 (Bush Road) Maintenance	Road Reclaim Status	
C Clearing	Reclaimed Brushmat	Highway Approach / Maintenance	Non-Mixt (public use) Maintenance	Planned Reclaim (year 1 & older)	
Treeed Log	Culvert / Maintenance	Icebridge / Maintenance	Oil / Gas Road Maintenance	Planned Reclaim Future (year 2-5)	
Fen, Bog, Muskeg	Reclaimed Culvert	Proposed Crossings / Road Closures / POI (Years 2-5)	3rd Party Block Road Maintenance		
Treeed Log	Highway Approach / Maintenance	Berm / Maintenance	Trail		
Residential Site	Icebridge / Maintenance	Gate / Maintenance	Pipeline		
Mileage	Reclaimed Icebridge	Other / Maintenance	Railway Line	Merchantable Stands	
		Bridge / Maintenance	Transmission Line	H 18+	
Boundaries		Brushmat / Maintenance	Stakeholder Commitment	SH 18+	
FMA		Culvert / Maintenance	Stakeholder Commitment Point	S 18+ Pine	
Exclusions	Lakes / Streams	Highway Approach / Maintenance	Stakeholder Commitment Polygon	SH 15+ mixed Pine dom	
District	Lake	Icebridge / Maintenance		S 15-17 Pine	
MUs	Flooded Land			S 18+ other softwood	
Operating Areas	Aquatic Regime			SH 15+ mixed other softwood	
	River	Blocks		S 15-17 other softwood	
UTM Lines	Intermittent	Planned Block (Year 1)			
10 km	Indefinite	Planned Block (Year 2-5)			
1 km		Harvested Block			
100 m		Year 1 Blocks = Y1 Years 2-5 Blocks = Y2-5			

[illegible]